1. **Title**

Sports Match Predictor

1. **Description and goals to accomplish**

In this project I will do a Sports Match Predictor with a (I hope) rather good certainty percentage.

I will try to implement an algorithm to predict the results of a match that hadn’t happened yet. I will use Python and a database of previous games to make that.

1. **Accomplishments**

By the moment, I already found a database with games from last seasons and implemented on the code to extract the competitions, teams and fixtures.

I chose a football database called ‘pyfootball’ (<https://pyfootball.readthedocs.io/en/latest/>). I choose this database because it’s rather easy to work it and I think it will be a good beginning.

The begin of the project was more about searching and studying on how to implement AI in the program and to create a way to ask the user what’s the Home Team and what’s the Away Team. This way the user can check the results of the following matches.

1. **Goals to accomplish**

The plan will be to start to be more familiar with the database and start to think about an approach on how to predict the results of matches.